

ARCANIC BARD SPELLS

0-LEVEL BARD SPELLS (CANTRIPS)

1. Detect Magic
2. Light
3. Mage Hand
4. Message
5. Prestidigitation
6. Read Magic

1ST-LEVEL BARD SPELLS

1. Alarm
2. Charm Person
3. Cure Light Wounds
4. Daze
5. Identify
6. Magic Mouth
7. Remove Fear
8. Unseen Servant

2ND-LEVEL BARD SPELLS

1. Blur
2. Change Self
3. Darkness
4. Detect Thoughts
5. Enhance Attribute
6. Hypnotic Pattern
7. Invisibility
8. Minor Image

3RD-LEVEL BARD SPELLS

1. Cure Serious Wounds
2. Haste
3. Invisibility Sphere
4. Major Image
5. Scare
6. Suggestion
7. Summon Lesser Monster
8. Tiny Hut

4TH-LEVEL BARD SPELLS

1. Confusion
2. Emotion
3. Fear
4. Hallucinatory Terrain
5. Improved Invisibility
6. Restoration
7. Shout
8. Tongues

Level	0th	1st	2nd	3rd	4th	5th	6th
1st	3		-	-	-	-	-
2nd	3	1	-	-	-	-	-
3rd	4	1	-	-	-	-	-
4th	4	2	1	-	-	-	-
5th	4	2	1	-	-	-	-
6th	4	3	2	-	-	-	-
7th	4	3	2	1	-	-	-
8th	4	4	2	1	-	-	-
9th	4	4	3	2	-	-	-
10th	4	4	3	2	1	-	-
11th	4	4	4	3	1	-	-
12th	4	4	4	3	2	-	-
13th	4	4	4	4	2	1	-
14th	4	4	4	4	3	1	-
15th	4	4	4	4	3	2	-
16th	4	4	4	4	4	2	1
17th	4	4	4	4	4	3	1
18th	4	4	4	4	4	3	2
19th	4	4	4	4	4	4	2
20th	4	4	4	4	4	4	3

5TH-LEVEL BARD SPELLS

1. Cure Critical Wounds
2. False Vision
3. Feeblemind
4. Hold Monster
5. Mass Suggestion
6. Persistent Image
7. Shadow Evocation
8. Summon Monster

6TH-LEVEL BARD SPELLS

1. Geas
2. Legend Lore
3. Permanent Image
4. Programmed Image
5. Project Image
6. Veil